**WARNING AND CAUTIONS:**

- **TO AVOID FIRE SHOCK OR DEATH:** TURN OFF POWER at circuit breaker or fuse and test that power is off before wiring, servicing, installing or removing fixture.

**FEATURES:**

- Switch ON-OFF
- Scenario Capable
- ON-OFF LED
- Two way communication
- RF reliability
- Ease of installation – No new wiring
- Compatible with other Z-Wave® enabled devices

**TOOLS NEEDED TO INSTALL YOUR SWITCH:**

- Slotted/Precision Screwdriver
- Electrical Tape
- Pliers
- Cutters
- Ruler

**Questions about your Switch:**

Your switch includes three color options. The switch ships with the White frame attached. To change color of frame, proceed as follows:

**INSTALLING YOUR SWITCH:**

- Push in side at tab and press in sides one at a time to attach

**NOTE:** Use check boxes when steps are completed.

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**WARNING:** TO AVOID FIRE SHOCK OR DEATH; TURN OFF POWER TO AVOID FIRE OR DEATH: TURN OFF POWER at circuit breaker or fuse and test that power is off before wiring, servicing, installing or removing fixture.

**INSTALLATION INSTRUCTIONS**

**NOTE:**

- Use only one (1) Decora® Z-Wave® Scene Capable Switch in a multi-location circuit with up to 9 coordinating remotes (without LEDs).
- Do not use the device with Z-Wave® matching remotes (with LEDs). The remote(s) will turn on "at the level selected" for dimmers only at the control.
- Maximum wire length from dimmer to all installed remotes cannot exceed 300 ft (90 m).
- Use this device with Z-Wave® RF lighting systems.

**INSTALLATION INSTRUCTIONS:**

**Step 1:**

**WARNING:** TO AVOID FIRE SHOCK OR DEATH; TURN OFF POWER at circuit breaker or fuse and test that power is off before wiring!

**Step 2:**

Identifying your wiring application (most common):

- **Single Pole**
  1. Line (Hot)
  2. Neutral
  3. Ground
  4. Load

- **3-Way**
  1. Line or Load (see important instruction)
  2. Neutral
  3. Ground
  4. First Traveler – note color
  5. Second Traveler – note color

Important: For 3-Way applications, note that one of the screw terminals from the old switch being removed will usually be a different color (Black) or labeled Common. Tag that wire with electrical tape and identify as the common (Line or Load) in both the switch wall box and remote wall box.

**Preparing and connecting wires:**

This switch can be coordinated with a coordinating remote. The terminal screws or through back wiring openings. Choose appropriate wire stripping specifications accordingly.

**Step 3:**

- **Single Pole**
  1. Line (Hot)
  2. Ground
  3. Load

- **3-Way**
  1. Line or Load (see important instruction)
  2. Neutral
  3. Ground
  4. First Traveler – note color
  5. Second Traveler – note color

**Step 4a:**

Single Pole Wiring Application:

- **Terminal Screw marked White (WH)**
  - Line Neutral wall box wire to terminal screw marked "WH".
  - Neutral wall box wire to terminal screw marked "WH".

- **Terminal Screw marked Red (RD)**
  - Line Hot wall box wire to terminal screw marked "RD".

**Step 4b cont’d**

3-Way Wiring with VPSR-10Z Coordinating Remote (no LED) Application:

- **Terminal Screw marked Black (BK)**
  - Line Hot wall box wire to terminal screw marked "BK".
  - Load wall box wire to terminal screw marked "BK".
  - Neutral wall box wire to terminal screw marked "BK".

- **Terminal Screw marked Yellow/Red (YL/RD)**
  - First Traveler wall box wire to terminal screw marked "YL/RD" (note wire color).
  - Second Traveler wall box wire to terminal screw marked "YL/RD" (note wire color).

**WIRING SWITCH:**

Connect wires per WIRING DIAGRAM as follows:

- **Line Hot (common) wall box wire identified (tagged) when removing old switch to terminal screw marked "BK".**
- **Load wall box wire to terminal screw marked "RD".**
- **Neutral wall box wire to terminal screw marked "YL/RD".**
- **Switch terminal screw marked "YL/RD" should have Red insulation label affixed.**
- **If insulating label is not affixed to terminal screw marked "YL/RD", use electrical tape to cover.**
- **Proceed to Step 5.**

**WIRING COORDINATING REMOTE:**

Connect wires per WIRING DIAGRAM as follows:

- **Note:** "BK" and "RD" terminals on coordinating remote are unused. Tighten both screws.

- **Maximum wire length from switch to last remote is 300 ft (90 m).**
- **Green or bare copper wire in wall box to Green terminal screw.**
- **Line Hot (common) wall box wire identified (tagged) when removing old switch to terminal screw marked "BK".**
- **Load wall box wire to terminal screw marked "RD".**
- **Neutral wall box wire to terminal screw marked "YL/RD".**
- **Switch terminal screw marked "YL/RD" should have Red insulation label affixed.**
- **If insulating label is not affixed to terminal screw marked "YL/RD", use electrical tape to cover.**
- **Proceed to Step 5.**

**LEGAL AND SAFETY INFORMATION:**

**NOTE:**

- Use only one (1) Decora® Z-Wave® Scene Capable Switch in a multi-location circuit with up to 9 coordinating remotes (without LEDs).
- Do not use the device with Z-Wave® matching remotes (with LEDs). The remote(s) will turn on "at the level selected" for dimmers only at the control.
- Maximum wire length from dimmer to all installed remotes cannot exceed 300 ft (90 m).
- Use this device with Z-Wave® RF lighting systems.
### ADVANCED PROGRAMMING FEATURES

**Definition of Mode**
- **LED Option:** Sets the Locator LED timeout to 5 seconds after use. To enter programming mode press and hold the push pad for 10 seconds. Option will automatically be changed.

**TRoubleshooting**
- **Lights Flickering:** Lamp is in a bad connection.
  - Wires not secured firmly under terminal screws of switch and/or remote.
  - Lamp shoulder turn OFF and Locator LED does not turn ON.
  - Circuit breaker or fuse has tripped.
  - Light does not turn ON and Locator LED does not turn ON.
  - Bridge connection or fuse has tripped.
  - Lamp is burned out.
  - Neutral connection is not wired.
- **Remote does not operate lights:**
  - Ensure that total wire length does not exceed 300 ft (90 m).

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**FACTORY DEFAULT**

If your switch is not responding, or you are unable to control it after you have tried to include/exclude it multiple times, it may be necessary to reset the switch to its original factory settings. To accomplish this, proceed as follows:

- **On the switch,** engage the air-gap switch by gently pressing top of the push pad until the button completely disappears from the frame and a click is heard (refer to figure). Wait 5 seconds and then press the push pad back into the frame and hold push pad until the locator LED turns Amber and then flashes Red. The switch is now reset. Once the switch is reset, it will be necessary to Re-include it to a network before it can be used.

**CAUTION:**
Being a device to a FACTORY DEFAULT does not exclude that device from a network. The exclusion procedure must still be followed to remove the device from the network. To do this, refer to the programming section of your controller's information table.

**FACTORY DEFAULT**

- Gently press top of push pad.

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